

Art & Design 3D

EYFS

- Handled lots of different materials both flexible and rigid and used these to make models from their imagination.
- Pulled materials apart and reconstructed them to make something different.
- Knowledge of joining items using glue, sellotape, masking tape and will have some understanding of which joining material is best for which materials.
- Some techniques will have been taught through focused activities e.g. gluing the ends of a strip of paper to add a handle onto a model.
- Manipulate play dough in a variety of ways, e.g. rolling, kneading and shaping.

Y1

- Know about some of the properties of clay and how it differs from play dough and plastecine.
- Know what happens if it is overworked or rolled too thin.
- Manipulate clay in a variety of ways, e.g. rolling, kneading and shaping and know how to make a tile.
- Add pattern, texture, line to clay by pressing objects into the surface and or drawing into it with tools such as stylus, straws etc.
- They understand and can talk about using tools safely.

KS1

LKS 2

Y3

- Use a 2D image as a starting point for their own 3D work. E.g. researching Roman pots and containers (Y3) or jewellery from Anglo Saxon times. (Y4)
- Build upon the work with clay in Year One, understanding the properties of clay and how to keep it workable.
- Know how to use a pinch technique to create a simple thumb pot.
- Know that to join clay e.g. put on a handle, you need to use slip and know that slip is clay mixed with a little water.
- Join clay adequately and work mostly independently.
- Create a simple form e.g. brooch shape using materials such as card and build upon this using correct joining techniques and materials.
- Use the technique of embossing on foil to create pattern and texture.
- Select additional materials to create a desired effect.
- Plan, design and make models with evidence in their sketchbooks
- Talk about their work and show understanding of how it has been sculpted, modelled or constructed.

UKS 2

Y5

- Use their previous experiences with clay to explain the different qualities of clay to other modelling materials.
- Know that to join clay they need to use slip and will extend this to use the coil techniques to build a container with additional more complex decorative features e.g. heads of Egyptian gods.
- Research images independently and use these to plan a sculpture through drawing and other preparatory work.
- Select finishing techniques to create a desired effect – e.g. adding paint for colour or pattern.
- Compare the 3d sculptures from the Egyptian period to those of the Roman period they studied in Y3 and discuss how they are similar or how they differ.
- Create sculptures and constructions with increasing independence.
- Use sketchbooks to review and revisit previous learning and use these ideas in new projects.